

T10 Big Game Nomination



SSAA Tasmanian Deerstalkers Inc.

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T10 BRANCH MEMBERS ONLY

SSAA Membership Number	Membership Expiry
<input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/> <input type="text"/>	<input type="text"/> <input type="text"/> / <input type="text"/> <input type="text"/> / <input type="text"/> <input type="text"/>

This form will NOT be valid if membership has expired or incorrect information is supplied.

Date _____

Competitor's Name _____

\$20 Fee Paid _____ Signature of Club Official _____

Event Name	Description	Firearm Details		
Group 1	12 shots 100m 4 shots-2 sitting/kneeling & 2 standing 50m 4 shots-2 standing & 2 sitting/kneeling 25m 4 shots-2 standing & 2 sitting/kneeling	Make		Model
		Calibre	Sight	Ammo: <input type="checkbox"/> Factory <input type="checkbox"/> Reload
Group 2	12 shots 100m 4 shots-2 sitting/kneeling & 2 standing 50m 4 shots-2 standing & 2 sitting/kneeling 25m 4 shots-2 standing & 2 sitting/kneeling	Make		Model
		Calibre	Sight	Ammo: <input type="checkbox"/> Factory <input type="checkbox"/> Reload
Group 3	8 shots 50m 4 shots-2 no time limit & 2 in 10 seconds 25m 4 shots-2 in 10 seconds & 2 in 10 seconds	Make		Model
		Calibre	Sight	Ammo: <input type="checkbox"/> Factory <input type="checkbox"/> Reload
Double Rifle	8 shots 50m 4 shots-2 no time limit & 2 in 10 seconds 25m 4 shots-2 in 10 seconds & 2 in 10 seconds	Make		Model
		Calibre	Sight	Ammo: <input type="checkbox"/> Factory <input type="checkbox"/> Reload
Charging Animal	6 shots 2 shots each at 75m, 50m and 25m Time limit 35 seconds	Make		Model
		Calibre	Sight	Ammo: <input type="checkbox"/> Factory <input type="checkbox"/> Reload
Fleeing Animal	6 shots 2 shots each at 25m, 50m and 75m Time limit 35 seconds	Make		Model
		Calibre	Sight	Ammo: <input type="checkbox"/> Factory <input type="checkbox"/> Reload
Sporting Rifle	8 shots 100m 4 shots-2 sitting/kneeling & 2 standing 50m 4 shots-2 standing & 2 sitting/kneeling	Make		Model
		Calibre	Sight	Ammo: <input type="checkbox"/> Factory <input type="checkbox"/> Reload

By signing below, the Competitor verifies that all provided information is correct.

Competitor's Signature _____ Range Officer's Signature _____

Please note: Full Metal Jacketed Projectiles are not permitted.

Range flag conditions must be adhered to at all time; when red is displayed, no one is permitted forward of the firing line.

When green is displayed no one is to be in a shooting position and all bolts must be removed and/or actions disabled.

An instruction to "make ready" will only be given once the red flag is displayed again.

Range officer instructions may allow you to check targets on green flag, ONLY when all clear to do so.

Please refer to the Rule Book for any further information.